

Sacred Heart Progression of Skills document Physical Education

EYFS	Nursery	Reception
Gross motor skills	Sits up from lying down, stands up from sitting and	Experiments with different ways of moving, testing
	squats with steadiness to rest or play with object	out ideas and adapting movements to reduce risk
	on the ground, and rises to feet without using	
	hands	Jumps off an object and lands appropriately using
		hands, arms and body to stabilise and balance
	Sits comfortably on a chair with both feet on the	
	ground	Negotiates space successfully when playing racing
		and chasing games with other children, adjusting
	Runs safely on whole foot - Runs with spatial	speed or changing direction to avoid obstacles
	awareness and negotiates space successfully,	
	adjusting speed or direction to avoid obstacles	Travels with confidence and skill around, under,
		over and through balancing and climbing
	Begins to walk, run and climb on different levels	equipment
	and surfaces	
		Shows increasing control over an object in pushing,
	Jumps up into the air with both feet leaving the	patting, throwing, catching or kicking it
	floor and can jump forward a small distance	
		Revise and refine the fundamental movement
	Begins to understand and choose different ways of	skills they have already acquired:
	moving	• rolling
		• crawling
	Kicks a stationary ball with either foot, throws a	walking
	ball with increasing force and accuracy and starts	• jumping
	to catch a large ball by using two hands and their	• running
	chest to trap it	hopping
		skipping
	Walks down steps or slopes whilst carrying a small	• climbing
	object, maintaining balance and stability	
		Progress towards a more fluent style of moving,
	Climbs up and down stairs by placing both feet on	with developing control and grace.
	each step while holding a handrail for support	

	 Uses wheeled toys with increasing skill such as pedaling, balancing, holding handlebars and sitting astride Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills. Go up steps and stairs, or climb up apparatus, using alternate feet. Skip, hop, stand on one leg and hold a pose for a game like musical statues. Use large-muscle movements to wave flags and streamers, paint and make marks. Match their developing physical skills to tasks and activities in the setting. For example, they decide 	 Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming. Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. Combine different movements with ease and fluency. Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group. Develop overall body-strength, balance, coordination and agility.
	whether to crawl, walk or run across a plank, depending on its length and width.	 Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming. Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball. PD ELG: Gross Motor Skills Negotiate space and obstacles safely, with consideration for themselves and others; Demonstrate strength, balance and coordination when playing; Move energetically, such as running, jumping,
Fine motor skills	May be beginning to show preference for dominant hand and/or leg/foot	 dancing, hopping, skipping and climbing. Handles tools, objects, construction and malleable materials safely and with increasing control and intention (Suggested tools: pencils for drawing and

	Turns pages in a book, sometimes several at once	writing, paintbrushes, scissors, knives, forks and spoons.)
	Shows increasing control in holding, using and	
	manipulating a range of tools and objects such as	Shows a preference for a dominant hand
	tambourines, jugs, hammers, and mark making	
	tools	Begins to use anticlockwise movement and retrace vertical lines
	Holds mark-making tools with thumb and all	
	fingers Creates lines and circles pivoting from the shoulder and elbow	Begins to form recognisable letters independently
		Uses a pencil and holds it effectively to form
	Manipulates a range of tools and equipment in one	recognisable letters, most of which are correctly
	hand, tools include paintbrushes, scissors, hairbrushes, toothbrush, scarves or ribbons	formed
		Develop the foundations of a handwriting style
	Use a comfortable grip with good control when holding pens and pencils.	which is fast, accurate and efficient.
		PD ELG: Fine Motor Skills
	Show a preference for a dominant hand.	Hold a pencil effectively in preparation for fluent
		writing – using the tripod grip in almost all cases;
	Be increasingly independent as they get dressed	
	and undressed, for example, putting coats on and doing up zips.	Use a range of small tools, including scissors, paint brushes and cutlery;
		Begin to show accuracy and care when drawing.
Dance and rhythm	Uses movement and sounds to express	Initiates new combinations of movements and
	experiences, expertise, ideas and feelings	gestures in order to express and respond to
		feelings, ideas and experiences
	Moves in response to music, or rhythms played on	
	instruments such as drums or shakers	Chooses particular movements, instruments/ sounds, colours and materials for their own
	Increasingly be able to use and remember	imaginative purposes
	sequences and patterns of movements which	
	are related to music and rhythm.	Uses combinations of art forms, e.g. moving and
		singing, making and dramatic play, drawing and talking, constructing and mapping
		G,

Collaboration		Start taking part in some group activities which they make up for themselves, or in teams Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks. Year 1	EAD ELG: Being Imaginative and Expressive Perform songs, rhymes, poems and stories with others, and – when appropriate – try to move in time with music. Further develop the skills they need to manage the school day successfully: • lining up and queuing • mealtimes
Run, Jump, Throw	Head	Suggest links between types of exercises e.g. training speed for different jumping activities Demonstrate awareness for the need to improve and attempt to improve Recognise and implement concepts such as waiting your turn Select correct skill for the situation	Year 2 Make choices about appropriate throws for different types of activity Begin to make links between components of fitness e.g. strength and outcome i.e. length of throw Can identify areas of activities that need improvement e.g. power in throws to throw further
	Hand	Can start and stop at speed, run in straight lines using a variety of speeds Attempt a variety of jumps taking off and landing on different foot combinations e.g., 2 to 1, 1 to 2 etc. Handle and throw a variety of different objects and attempt to throw for distance Copy and repeat basic movements for extended periods of time developing stamina Demonstrate some core strength to hold a variety of shapes and positions Move a variety of objects quickly showing a range of techniques Developed agility and coordination skills to competently take part in a range of activities	Develop power, agility, coordination and balance over a variety of activities Can throw and handle a variety of objects including quoits, beanbags, balls, hoops Can negotiate obstacles showing increased control of body and limbs Use agility in running games Apply skills in a variety of activities Practise to improve skills
	Heart	Work with a partner to help improve their performance Apply knowledge of boundaries such as lanes & avoid impeding others Participate as part of a team to compete in running relays	Discuss thoughts and feelings around physical challenges and what it means to be a team player Work cooperatively to complete running, jumping and throwing tasks Consider others when playing games to respect their space and boundaries
Hit, Catch, Run	Head	Able to identify when a point has been scored and keep count of score Can choose where to send the ball to maximise chance to score Can make choices where to stand in the field to restrict runs scored	Make choices about where to hit the ball Judge and change pace in a variety of running activities Make tactical decisions about where to position themselves in the field

	Hand	Catch a medium sized ball thrown over a short distance Intercept, retrieve and stop a beanbag and a medium-sized ball with some consistency Track balls and other equipment sent to them, moving in line with the ball to collect it Run between bases to score points Retrieve and return a ball to a base Use a range of sending skills to put ball into space Able to self-feed ball to hit off hand and strike ball off cone	Has developed hitting skills with a variety of bats Practised bowling/feeding a ball to other players Run in a game to score points Attempted to play the role of wicket keeper or backstop Use skills as a team to prevent runs Makes attempts to catch balls coming towards player in games
	Heart	Work collaboratively to score runs showing encouragement and support Decide as a team the best positioning to intercept balls Show awareness of team mates fielding positions to restrict runs in a simple game scenario	Can work in small groups to field and bat Display sportsmanship when competing against others
Send & Return	Head	Identify space to send a ball into Can describe how they worked with their partner to send and receive	Decide on and play with dominant hand Develop tactics to outwit your opponent so they cannot return the ball
	Hand	Able to send an object with increased confidence using hand or bat Move towards a moving ball to return with hand or bat Score points against opposition over a line/net Select and apply skills to win points Chase, stop and control balls and other objects such as beanbags and hoops Track balls and other equipment sent to them, moving in line with the ball to collect or return	Demonstrate basic sending skills in isolation and small games Show agility to track the path of ball over a line/net and move towards it Hit a ball using both hand and racquet with some consistency Return a ball coming towards them using hand or racquet Play in a modified game send and returning the ball over a line/net Has developed hitting skills with a variety of bats Start a game using basic serving skills
	Heart	Work with a partner to send and return an object and play in a simple rally Recognise your actions impact others e.g. feeding a ball accurately and at correct pace Play cooperatively in a game situation	Recognise individual contribution and impact on a task Develop collaborative teams skills
Attack, Defend, Compete	Head	Recognise rules and apply them in competitive and cooperative games Discuss changes in the body brought about by exercise Make decisions about how to defend a target	Select and apply a small range of simple tactics Begin to look for space to pass into or run to in order to receive Select the more appropriate skill to move forwards to shoot
	Hand	Begin to engage in competitive activities Roll, slide or throw a beanbag or ball with accuracy	Can send a ball using feet Can receive a ball using feet

	Heart	Bounce a medium sized ball to self and attempt to bounce to others Judge when and where to move to get in a defensive position Attempt to intercept and catch a thrown ball Work in collaboration with others to attack and score points Cooperate to perform a range of challenges using skills such as gesture/signaling Identify the things that they like about exercise both in and outside of school	Link combinations of skills e.g. dribbling and passing with hands in isolation and combination Can send a ball using hands Can receive a ball using hands Perform the role of goal keeper using basic stopping and interception skills Can play in a variety of positions in both defence and attack Show awareness of teammates and opponents in games Work with a partner and in small groups to develop skills
Gymnastics	Head	Use words such as rolling, travelling, balancing, climbing Can identify risks of working on and around apparatus Decide which supporting concepts and actions to add to their sequence	Independently show creative flare, refining and developing during tasks Comment on aspects of own and others performances
	Hand	Safely move and carry basic gym equipment such as mats and benches Recognise like actions and link them together Perform simple gymnastic actions and shapes Remember and perform a simple sequence using rolling, travelling, climbing, balancing and jumping Show spinning and rocking in isolation and in short sequence Make their body tense, relaxed, stretched and curled Perform in unison and canon	Perform with control and consistency basic actions at different speeds and on different levels Create and perform a simple sequence Show contrasts in gymnastics shapes and actions Work to improve flexibility and strength Attempt to use rhythm whilst performing a sequence Use core strength to link gymnastic elements e.g. back support and half twist
	Heart	Move on, off and over object with confidence Communicate with a partner to create short sequence Value other's efforts when they perform; watch and listen	Remember and repeat sequences Develop character and maturity to work in close proximity with others Reflect on own performance and use scoring system to judge performance
Dance	Head	Confident to explore space within their dances and movements Identify similarities between gymnastics and dance/other physical activity Recognise that dances can have themes and stories	Select movements that show a clear understanding of the theme/story/idea of the dance Volunteer and show leadership in group dances Show confidence to perform in front of others
	Hand	Perform basic body actions along with music Use different parts of the body, combine arm and leg actions Perform with an awareness of body shape required Remember and repeat simple movement patterns Move with control and show spatial awareness	Show some sense of dynamic, expressive and rhythmic qualities in their own dance Use different parts of the body in isolation and combination Perform with control and balance and demonstrating coordination

	With help, compose a basic movement phrase	Explore and use basic choreography including levels, speed changes, unison and cannon Move with imagination responding the music Perform with expression
Heart	Work with a partner Make some suggestions of how others can improve their work Engage with the class to perform marching sequence and canon	Attempt to work as part of a group to perform a dance Show engagement in task to perform with freedom e.g. freestyling Able to comment on ideas and emotions and how they can be portrayed through dance